

A Map for Midnight - how to play

1. Play this game in a place you know well.
2. Imagine being there at night, any time from sunset to sunrise.
3. What can you see? What can you hear? Use your own research to find out more.
4. Create a colour for your place. Try using ink, paint, earth, ash.
5. Make a drawing of the sounds or the shadows.
6. Add your colour to our list and tell us what you thought about it.

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You can do all of these or just some - and in any order. If you feel like a rest, lie down, cover your eyes and just listen to the night.

'Night is a time of rigor, but also of mercy. There are truths which one can see only when it's dark.'

Isaac Bashevis Singer

*Wild Exchange Games
/ for anyone to play anywhere*



midnight black
ashen black
rabbit-hole black
night-tree black
diamond black
black mantle
midnight sky
chunky black widow
disappearing black
sunset black
dark night
black oak
just after midnight
river at midnight
the dark lake
night flowers

*Children's invented colours for the night
Offord Primary School*

Night-time sounds of Tree
Bumblebees inside their
nest in a hollow tree. This
behaviour was new to science
in 2015.

A night-time chorus of
Lesser Waterboatmen, singing
underwater. They are said
to produce the loudest sound
of any animal in comparison
to their size, but we seldom
hear it because sound
doesn't easily travel from
the water into the air.

Away from the woodlands,
above open fields and
meadows, the song of a
Skylark is often the first to
announce dawn. Unlike the
woodland birds he usually
sings in flight.

Night-time sounds recorded by bio-acoustic engineer William Seale,
shared with children in Fantastical Cambridgeshire projects